

INTRODUCTION

Problem Often data are not observed over the whole sphere and are missing in some region. Wavelets allow one to probe spatially localised, scale-dependent features of signals on the sphere. However, the boundaries of the region of missing data contaminate nearby wavelet coefficients.

Solution A possible approach to solve this problem is to construct wavelets within the region itself.

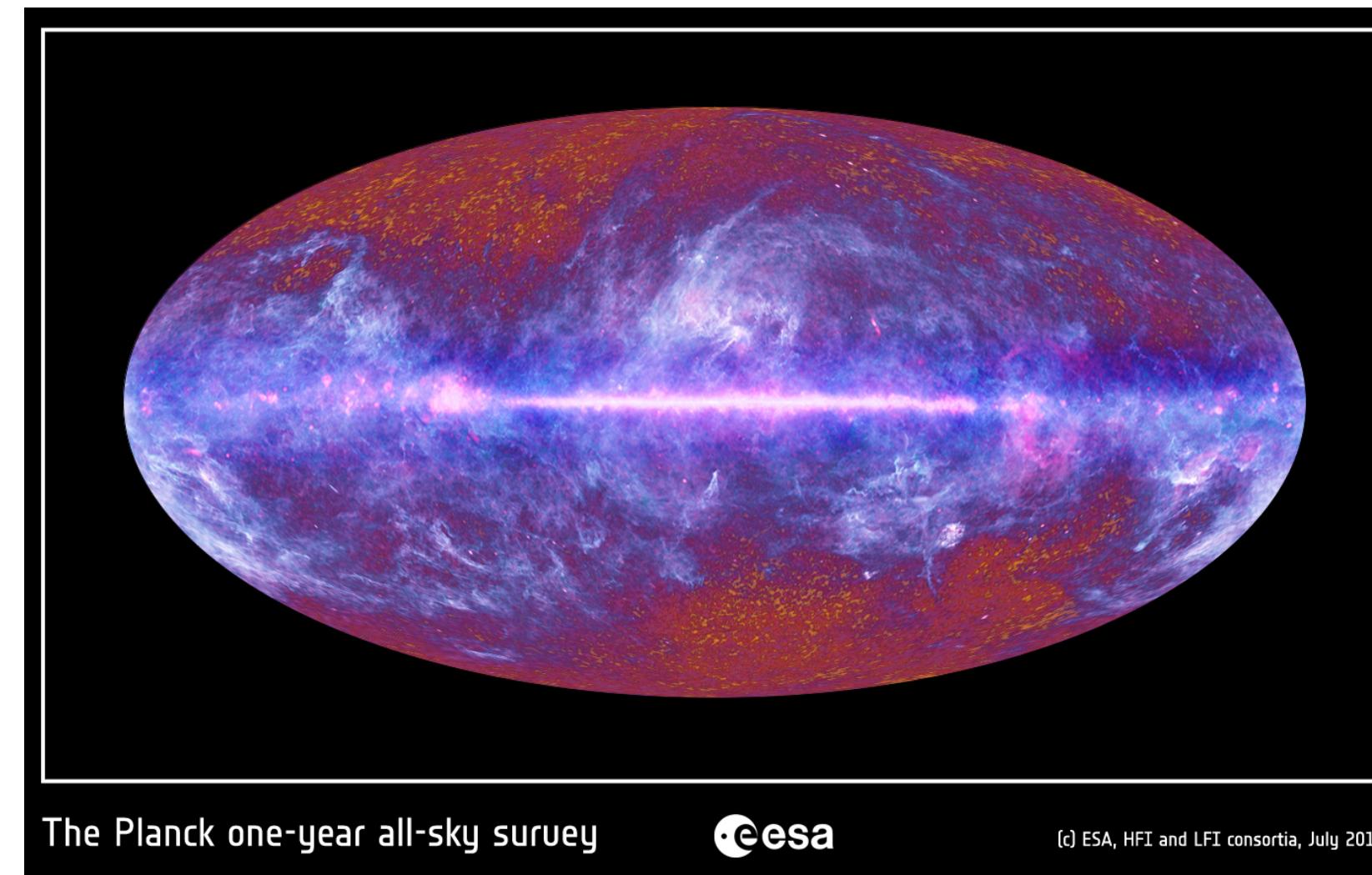


Figure 1: In cosmic microwave background analyses the region around the Galactic plane is often removed [1].

SLEPIAN CONCENTRATION PROBLEM

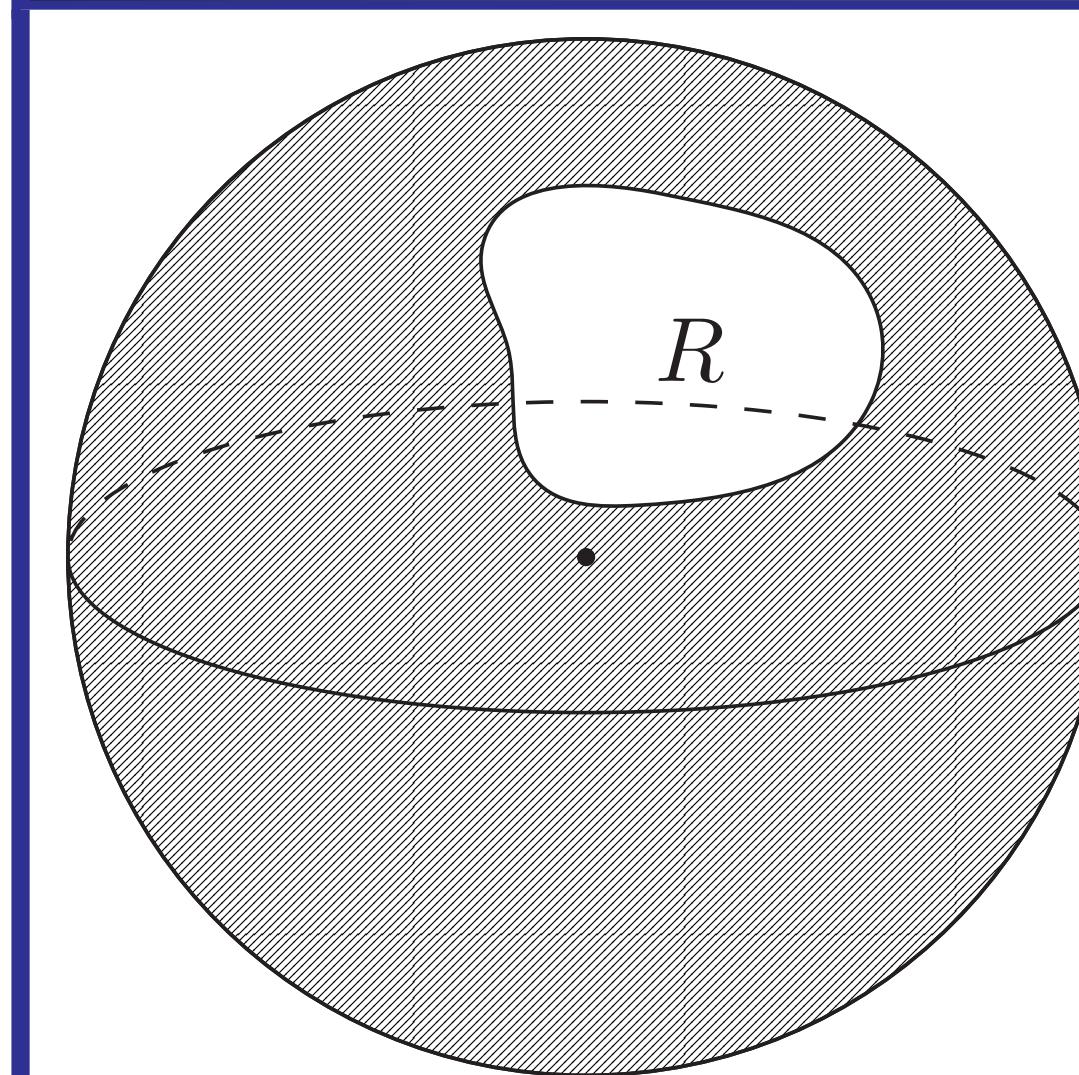


Figure 2: Often data are observed on a partial region of the sphere only.

A function cannot be strictly spacelimited as well as strictly bandlimited [2, 3]. The Slepian functions S_p are optimally concentrated within a region R . To maximise the spatial concentration of a bandlimited function $f \in L^2(\mathbb{S}^2)$ within a region R one must maximise the following ratio:

$$\mu = \frac{\int d\Omega(\omega) |f(\omega)|^2}{\int_{\mathbb{S}^2} d\Omega(\omega) |f(\omega)|^2}, \quad (1)$$

where $0 < \mu < 1$ is a measure of the spatial concentration [4]. A bandlimited function f can be decomposed into this basis

$$f(\omega) = \sum_{p=1}^{L^2} f_p S_p(\omega). \quad (2)$$

WAVELETS CONSTRUCTION

Sifting Convolution The *sifting convolution* [5] (developed by the authors of this poster) can be extended to any arbitrary basis. The translation of an arbitrary function f is

$$(\mathcal{T}_{\omega'} f)(\omega) = \sum_p f_p S_p(\omega') S_p(\omega). \quad (3)$$

The sifting convolution between two functions f, g is

$$(f \odot g)(\omega) = \int_{\mathbb{S}^2} d\Omega(\omega') (\mathcal{T}_{\omega} f)(\omega') g^*(\omega'), \quad (4)$$

which is a product in Slepian space

$$(f \odot g)_p = f_p g_p^*. \quad (5)$$

Slepian Wavelets Wavelet coefficients W^{Ψ^j} may be defined by a sifting convolution of f with the wavelet Ψ^j for wavelet scale j :

$$W^{\Psi^j}(\omega) = (\Psi^j \odot f)(\omega). \quad (6)$$

Similarly, scaling coefficients W^{Φ} are defined by a convolution between f and the scaling function Φ :

$$W^{\Phi}(\omega) = (\Phi \odot f)(\omega). \quad (7)$$

The function f may be reconstructed from its wavelet and scaling coefficients by

$$f(\omega) = (\Phi \odot W^{\Phi})(\omega) + \sum_{j=J_0}^J (\Psi^j \odot W^{\Psi^j})(\omega). \quad (8)$$

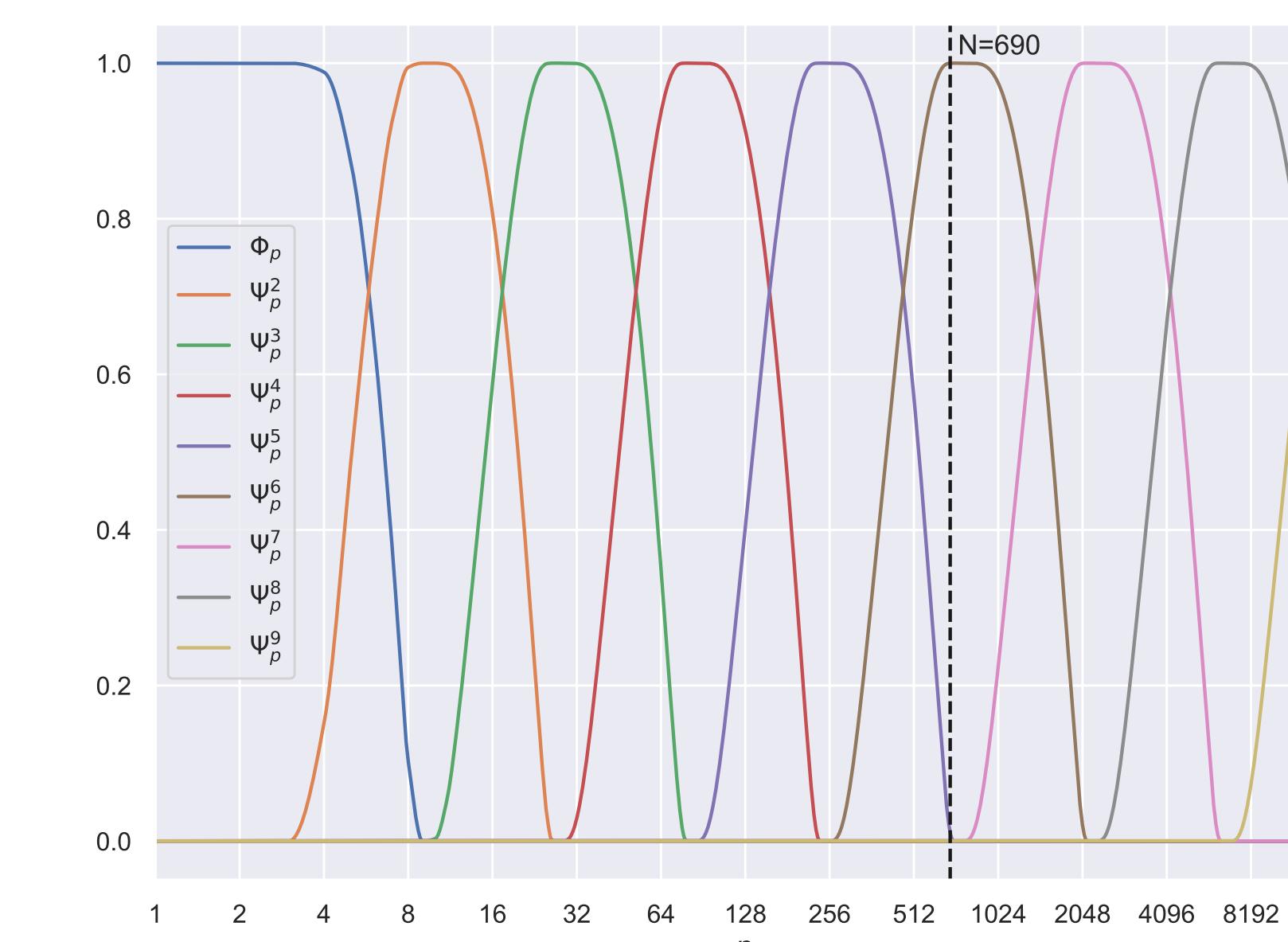


Figure 3: The Slepian wavelets are constructed by a tiling of the Slepian line.

NUMERICAL ILLUSTRATION

A region on the sphere is constructed from the *Earth Gravitational Model EGM2008* dataset [?].

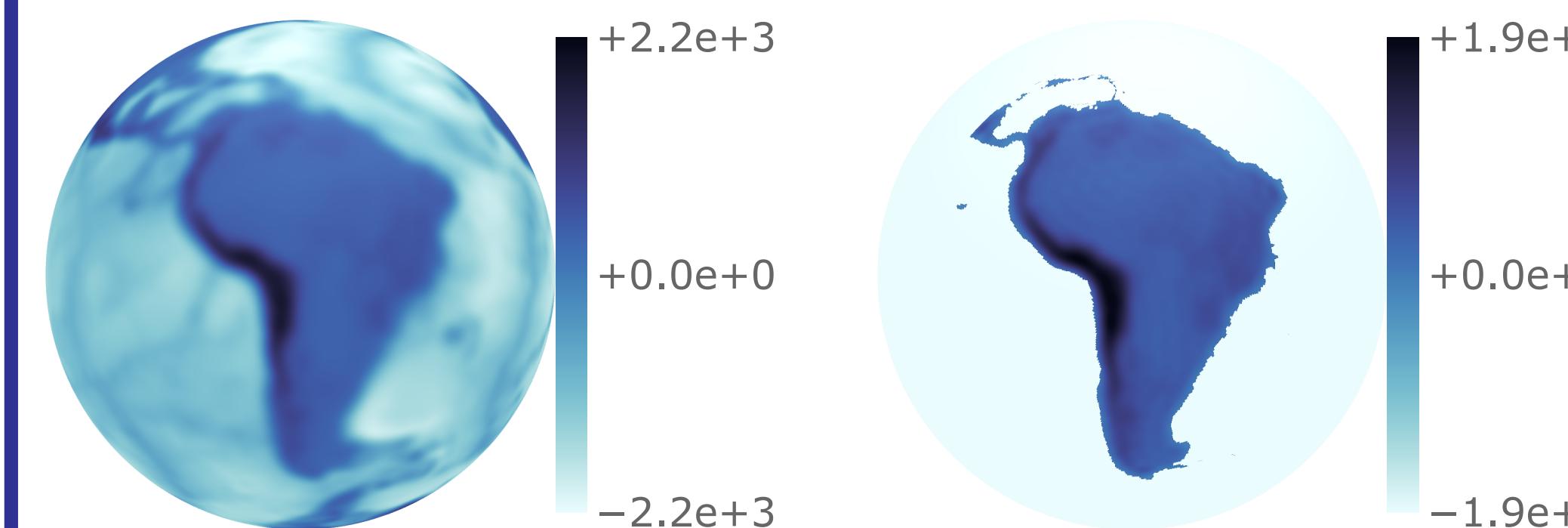


Figure 4: EGM2008

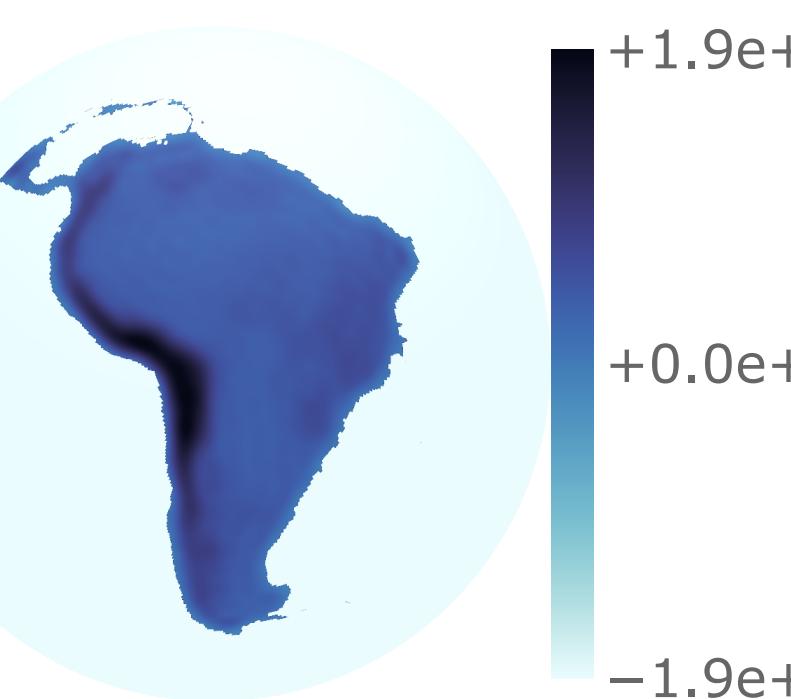


Figure 5: R

The Slepian functions are less-well concentrated for higher p .

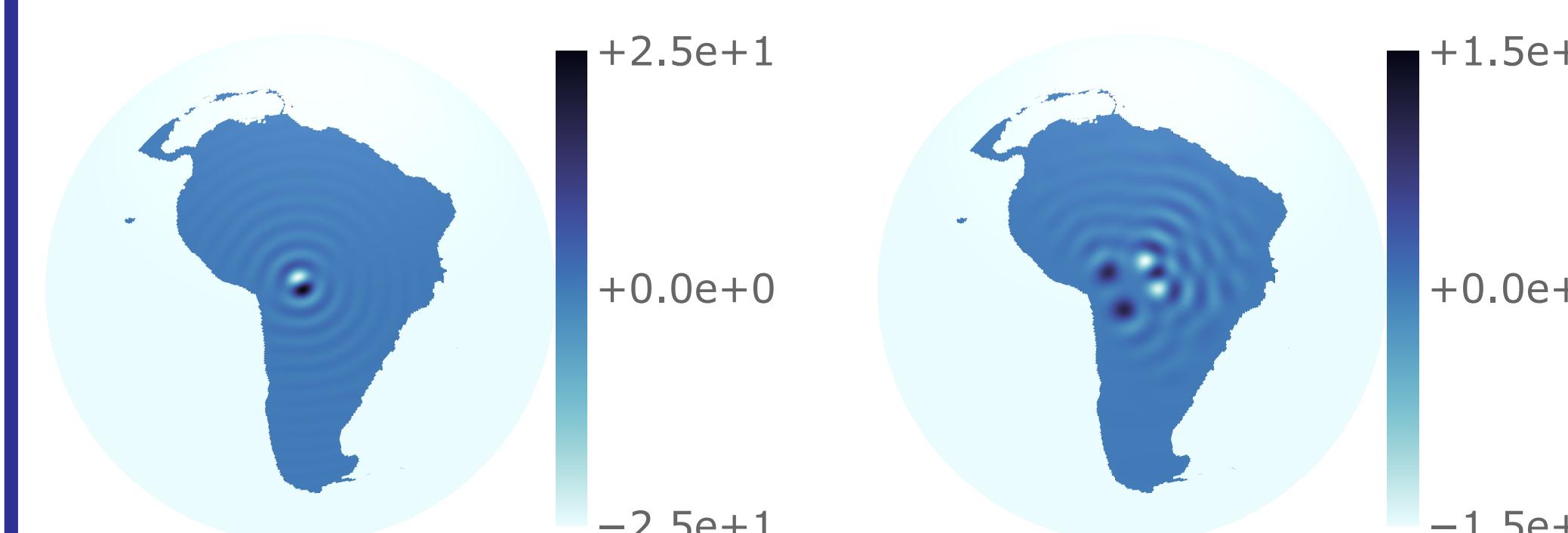


Figure 6: $S_1(\omega)$, $\mu = 1.00$

Figure 7: $S_{10}(\omega)$, $\mu = 1.00$

The scaling function and first wavelet.

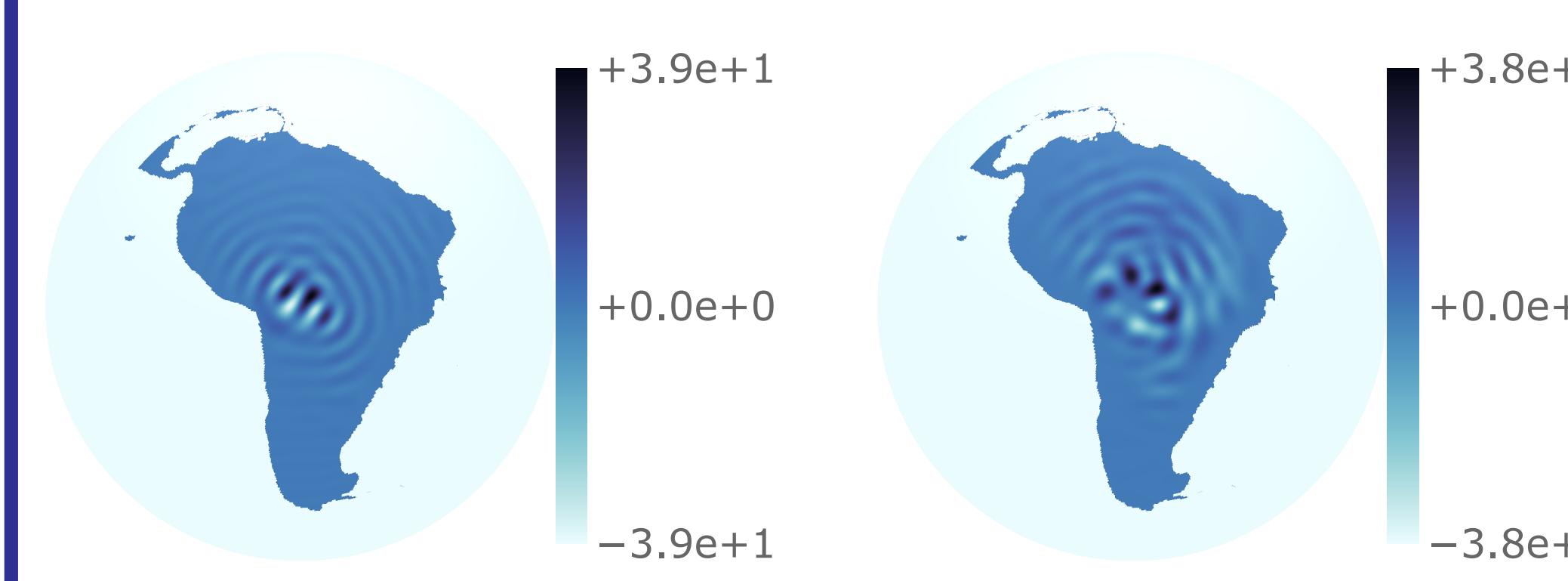


Figure 8: $\Phi(\omega)$

Figure 9: $\Psi^{2j}(\omega)$

The scaling coefficient and the first wavelet coefficient.

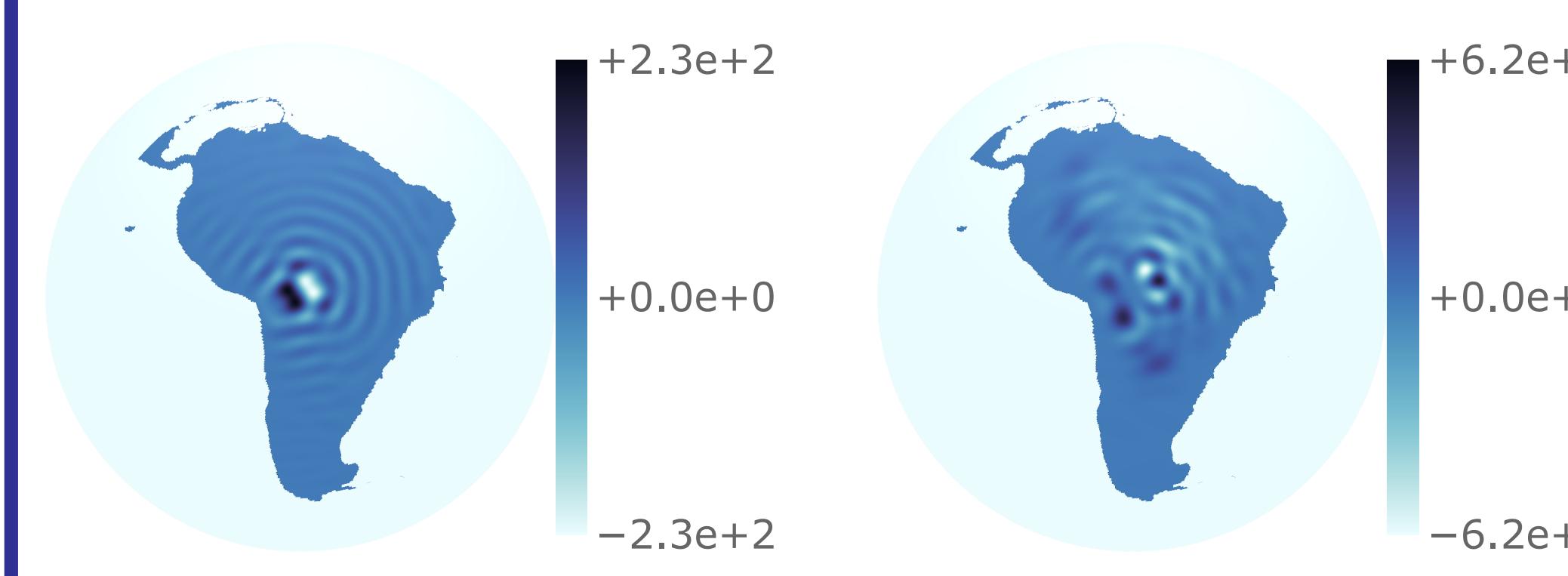


Figure 10: $W^{\Phi}(\omega)$

Figure 11: $W^{\Psi^{2j}}(\omega)$

DENOISING EXAMPLE

Consider a signal localised in R in the presence of noise

$$x(\omega) = s(\omega) + n(\omega). \quad (9)$$

Homogeneous, isotropic white noise is defined as

$$\langle n_{\ell m} n_{\ell' m'}^* \rangle = \sigma^2 \delta_{\ell\ell'} \delta_{mm'}, \quad (10)$$

which defines the noise in Slepian space:

$$\langle n_p n_{p'}^* \rangle = \sigma^2 \delta_{pp'}. \quad (11)$$

The denoised wavelet coefficients $D^\varphi(\omega) = (\varphi \odot d)(\omega)$, where $\varphi \in \{\Phi, \Psi^j\}$, become

$$D^\varphi(\omega) = \begin{cases} 0, & X^\varphi(\omega) < N_\sigma \sigma^\varphi(\omega), \\ X^\varphi(\omega), & X^\varphi(\omega) \geq N_\sigma \sigma^\varphi(\omega). \end{cases} \quad (12)$$

A clear boost in signal-to-noise is observed.



Figure 12: Noisy data
SNR(x) = 4.11 dB

Figure 13: $N_\sigma = 2$
SNR(d) = 5.67 dB

PROPERTIES

- In contrast to the spherical harmonic setting, low and high p represent high and low concentration respectively
- Wavelet energy $\|\varphi\|^2 = \sum_p |\varphi_p|^2$
- Wavelets satisfy a *Parseval frame*
- Wavelet variance depends on the position on the sphere $[\Delta W^\varphi(\omega)]^2 = \sum_p \sigma^2 |\varphi_p|^2 |S_p(\omega)|^2$

References

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